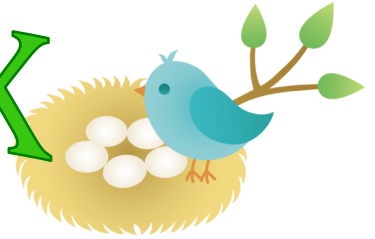


LPJUSD presents

# Spring Fling XXX



Let Kids and Company's **Spring Fling XXX** put some fun into Spring Recess, **April 8 – 12**. Every day, the campers will learn, create, play games, exercise, and have an adventure or two. Special activities will include:

- Monday:** Using your imagination to tell stories through puppets, stop motion and books.
- Tuesday:** Creating new works of art through painting, clay, and open ended art.
- Wednesday:** Hiking through the woods to look for fairies and trolls.
- Thursday:** Spring Fling Mysteries from problem solving tasks to scavenger hunts and treasure.
- Friday:** Rockin' Spring Party (theme TBD by the campers)

To enroll, please fill out the form below and return with a deposit of \$30 per family to hold your space. You may use Tuition Express for billing. If you have any questions please call 408-353-KIDS (5437).

Days per Week	Enrollment Fees		A.M. <u>or</u> P.M. care	A.M. <u>and</u> P.M. care
	8:30 a.m. - 4:30 p.m.		6:45 - 8:30 a.m. <u>or</u> 4:30 - 6:15 p.m.	6:45 - 8:30 a.m. <u>and</u> 4:30 - 6:15 p.m.
	Enroll by 3/22	Enroll <u>after</u> 3/22		
5	\$195	\$215	\$26	\$36
4	\$185	\$205	\$24	\$31
3	\$175	\$195	\$21	\$26
2	\$125	\$145	\$16	\$21
1	\$70*	\$90*	\$9	\$13

\*Those who only attend on field trip days may be responsible for entrance fees. There will be a \$10 registration fee for families not currently enrolled in Kids and Co.

*To staff day camp as scheduled above, a minimum of 12 children per day must be enrolled, If fewer children are enrolled days will be cancelled. Enroll early to ensure a spot. We must have 18 children enrolled to use a bus for the field trip.*

\*\*\*\*\* Please Detach and Return by March 29 \*\*\*\*\*

Child's Name \_\_\_\_\_ Age \_\_\_\_\_

Child's Name \_\_\_\_\_ Age \_\_\_\_\_

Contact Name \_\_\_\_\_ Phone # \_\_\_\_\_

Child(ren) will be attending: **Apr. 8** **Apr. 9** **Apr. 10** **Apr. 11** **Apr. 23**

Do you need extended care? AM\_\_ PM\_\_ AM\_\_ PM\_\_ AM\_\_ PM\_\_ AM\_\_ PM\_\_ AM\_\_ PM\_\_

